Our Curriculum:

Phase: KS1		Term: Summer	
		Summer 1 – (Humanism) What is philosophy? What is right and wrong? Identify and sort behaviours into 'right' and 'wrong'. Explore philosophical questions. Identify how people make decisions about 'right' and 'wrong'. Summer 2 – (Hinduism) What do my senses tell me about the world or religion and belief? Recognise how Christians use their senses in worship. Recall what puja is. Talk about how we use all the senses to welcome guests into our homes. Describe how Hindus use all their senses in worship and why.	
History:	Geograp	ohy:	Art and Design:
Mary Seacole and Edith Cavell -Identify where Mary Seacole and Edith Cavell appear on a timeline and compare them to today. -Know the main events in Mary Seacole and Edith Cavell's lives. -Understand that because Mary Seacole was black, she was not remembered until more recently. -Ask historical questions about their lives and think about how we can learn from them.	Fieldwork skills in practice and The World -Name and identify the 7 continents, 5 oceans and the equator. -Use NSEW and other directional terms to identify features on maps and photographs. -Compare different types of geographical sources including maps and photographs. -Create maps with symbols and a key. -Identify a key on a map and use it to identify some features.		 Sculpture: Figures and Form Handle and manipulate clay to represent a human form and experiment with tools to control the surface of the material. Experiment with wire to bend into the shape of a human form and depict them in action. Draw from life using each other as models in various poses and considering tone, shape and form. Discuss Edgar Degas's 'Little Dancer Aged Fourteen' 1880, Umberto Boccioni, 'Unique Forms of Continuity in Space', 1913 and Henry Moore's 'Recumbent Figure' 1938. Develop a sculpture to represent the form of a person.
Music:	Design and Technology:		Computing:
On This Island: British Songs and Sounds -Learning about the music of the British Isles and singing confidently. -Learning about the music of the British Isles and creating music of our own. -Learning about the music of the British Isles and creating music of their own. -Composing a piece as part of a group to create a musical soundscape. -Improving a group composition and evaluating it.	Food: A balanced diet -Name the four main food groups and identify foods that belong to each group. -Identify the correct food group of a given food and describe its taste, texture and smell. -Think about four different wrap ideas, considering flavour combinations. -Construct a wrap that meets the design brief and plan.		Robot algorithms -Describe a series of instructions as a sequence and give clear instructionsExplain what happens when we change the order of instructions, using an algorithm to program a sequence on a floor botUse logical reasoning to predict the outcome of a programExplain that programming projects can have code and artworkDesign an algorithm to move a robot around a matCreate and debug a program by planning algorithms for different parts of a task.
Skills for Life: Summer 1 – Being my best This unit focuses on developing skills in keeping healthy, developing a growth mind set (resilience), goal setting and achievement. Summer 2 – Growing and changing The children will find out about the human body, the changes that take place from birth to old age and being safe.	Physical Education: <u>Summer 1</u> – Striking and fielding Games: Bat and ball skills including bowling, catching and throwing <u>Summer 2</u> – Athletics: running, jumping and throwing		