

Our Curriculum at Kessingland Church of England Primary Academy

Phase: KS1

Term: Summer



Religious Education:

Summer 1-(Judaism)

Why are prayers and blessings important for Jewish people?

- Talk about thankfulness and why it is important to us and others.
- Know the 7th day of Creation is a 'day of rest'.
- Identify some of the symbols on the Shabbat table and why they are important for Shabbat and Jewish families.
- Describe how Jewish people celebrate their holy day.

Summer 2 – (Christianity)What might Christians learn about God from stories?

- Understand that Christians believe in God and find out what God is like from the Bible.
- Give examples of how Christians put their beliefs into practice e.g. by saying sorry.
- Know that stories in the Old Testament about the Israelite people and before Jesus came.
- Know these stories remind Christians about God's love and care for his people.

History:

Explorers: Christopher Columbus and Neil Armstrong

- Identify where Christopher Columbus and Neil Armstrong appear on a timeline and compare to today.
- Know the main achievements in Christopher Columbus and Neil Armstrong lives and what makes those significant.
- Sequence events on a timeline and discuss how they relate in time to other events.
- Know what the Commonwealth is and how it was built up by explorers like Columbus.
- Compare the two explorers and the period of time when they lived.
- Use a variety of sources to compare the two explorers.

Geography:

Australia: Australia

- Identify and mark human and physical geographical features on a map of Australia.
- Compare and contrast geographical features in Kessingland and a region of Australia.
- Name and identify the 7 continents, 5 oceans and the equator.
- Identify the north and south pole and use this to compare hot and cold places.
- Know what the Commonwealth is and that Australia is part of it.
- Use N,S,E and W and other directional terms to identify features on maps and photographs.

Art and Design:

Drawing and Printing: Still Life

- Draw from a collection of natural objects such as shells, plants and feathers using chalk, graphite and charcoal.
- Develop tone using pencil and a variety of pencil techniques: hatching, scribbling, shading and stippling.
- Impress plasticine with natural objects and draw it into ink, producing a clean printed image.
- Use different coloured inks and print onto different surfaces.

Music:

Vocal and body sounds
(Theme: By the sea)

- Understanding that music can be used to represent an environment and matching movements to sounds.
- Understanding how music can represent changes in an environment and saying why two pieces of music sound different from each other.
- Selecting instruments to match seaside sounds.
- Recognising and using dynamics and tempo by playing loud and quiet sounds on an instrument and with their voice.
- Writing music down and performing from what has been written.

Design and Technology:

Textiles – Puppets

- Join fabrics together using staples, pins or glue.
- Design a puppet and use a template.
- Join the two puppets' faces together as one, aligning the two pieces of fabric.
- Decorate a puppet to match a design using joining methods.

Computing:

Programming

- Move characters on a screen using commands using ScratchJr.
- Follow a given algorithm to create simple programs.
- Learn how to change block values on ScratchJr and identify the effect on a block changing a value.
- Add programming blocks to give instructions to each of the sprites.
- Create an algorithm for each sprite and test whether they are effective when the programs are run.

Moving a Robot

- Link an outcome to a button press, considering the direction command buttons as well as buttons to clear memory and run programs.
- Think about the language used to give directions and predict the outcome of a sequence of commands – left, right, forwards and backwards.
- Programme a robot to move forwards and backwards.
- Create a program and test it on a robot.
- Plan and use two different programs to get to the same place.

Skills for Life:

Summer 1 – Being my best

This unit focuses on developing skills in keeping healthy, developing a growth mindset (resilience), goal setting and achievement.

Summer 2 – Growing and changing

The children will find out about the human body, the changes that take place from birth to old age and being safe.

Physical Education:

Summer 1 - Striking and fielding Games:
Bat and ball skills

Summer 2 - Athletics: Running, jumping and throwing

