

# Kessingland Church of England Primary Academy Art and Design: Knowledge and Skills Progression



#### **Domains of knowledge: Practice**

#### **Practice 1: Drawing**

# **Practice 2: Sculpture**

YR1	YR2	YR3	YR4	YR5	YR6
To be able to experiment in a variety of malleable media such as, clay, papier mache, salt dough and Modroc.  To be able to shape and model materials for a purpose e.g. pot or tile from observation and imagination.  To be able to manipulate malleable materials in a variety of ways including rolling, pinching and kneading.  To be able to impress and apply simple decoration techniques  To be able to use tools and equipment safely and in the correct way.  To be able to build a construction using a variety of objects e.g. recycled, natural and man-made materials.	To know how to handle and manipulate rigid and malleable materials such as clay, card and found objects to represent something known.  To be able to respond to sculptures and craft artists to help them adapt and make their own work.  To be able to feel, recognise and control surface when experimenting with basic tools.  To be able to demonstrate experience in surface patterns/ textures.  To be able to use a sketchbook to plan and develop simple ideas and make simple informed choices.	To be able to join two parts successfully.  To be able to construct a simple base for extending and modelling other shapes.  To use a sketchbook to plan, collect and develop ideas. To record media explorations and experimentations as well as try out ideas, plan colours and collect source materials for future works.  To be able to produce more intricate surface patterns/ textures and use them when appropriate.  To be to identify and assemble found materials to make a new form.  To be able to demonstrate an awareness in environmental sculpture and found object art. Show an awareness of the effect of time upon sculptures.  To be able to produce larger ware using pinch, slab and coil techniques in clay.	To be able to create textured surfaces using rigid and plastic materials and a variety of tools.  To be able to construct a structure in linear or soft media before then covering the surface to make a form.  To be able to use recycled, natural and man-made materials to create sculptures by confidently and successfully joining.  To be able to make a slip to join two pieces of clay.  To be able to gain experience in modelling over an armature or over constructed foundations.	To be able to work in a safe and organised way, caring for equipment.  To be able to show experience in combining pinch, slabbing and coiling to produce pieces from clay.  To be able to build in clay a functional form using two/ three building techniques and some surface decoration.  To be able to use sketchbooks to plan a sculpture through drawing and other preparatory work. Use the sketchbook to plan how to join parts of the sculpture.  To be able to scale a design up to a larger scale and work as part of a group to create a human scale structure or form.  To know how to design a 3D form as a maquette for a larger imagined piece and consider form/ function.	To be able to explore how stimuli can be used as a starting point for 3D work.  To be able to study 3D work from a variety of genres and cultures to develop their own response through models, experimentation and design stages.  To be able to recreate 2D images in 3D, looking at one area of experience e.g. recreate a landscape or figure focusing on form/ surface  To be able to make imaginative use of the knowledge they have acquired about tools, techniques and materials to express their own ideas and feelings.  To be able to apply knowledge of different techniques to express scale, weight or a concept.

## **Practice 3: Printmaking**

YR1	YR2	YR3	YR4	YR5	YR6
To be able to explore printing simple pictures with a range of hard and soft materials e.g. cork, sponge.  To be able to demonstrate and experiment with impressed printing. drawing into ink and printing from objects.  To know how to use equipment and media correctly to produce a clean printed image.  To be able to explore printing in relief e.g. string and card.	To be able to apply ink to a shape or surface to experiment with printing and improving the quality and placement of the image. They can use hands, feet, shapes, objects and found materials.  To be able to monoprint by marking onto an ink block, controlling line and tone, using tools or pressure.  To be able to take rubbings from texture to understand and inform their own texture prints.  To be able to repeat a pattern with a range of blocks.  To be able to explore and create patterns and textures with an extended range of found materials e.g. sponges, leaves and fruit.	To be able to demonstrate experience in printing using two colours.  To be able to experiment with combining two prints taken from different objects to create an end piece.  To know what a relief print is.  To know methods of creating a relief print.  To be able to complete a ghost print using foam board printing.	To be able to explore lines, marks and tones, through relief printing on a variety of papers to create an image.  To be able to explore images and recreate texture in a print using found materials.  To be able to explore colour mixing through printing using three coloured inks, a roller and a relief print.  To be able to design a complex pattern made up from two or more motifs and print a tiled version.  To be able to cut a simple stencil and use this from making printed shapes.	To be able to overlay prints using different colours and other media.  To be able to use print as a starting point for embroidery.  To be able to build up drawings and images of whole parts of items using various techniques.  To be able to demonstrate experience of a variety of relief print techniques: press print, lino print and monoprint.  To be able to recreate a scene and detail, remembered or observed, through collage relief — collograph print.	To be able to recreate images through relief printing using card and mark-making to control line, shape, texture and tone.  To be able to design prints for fabrics, book covers, wallpaper or wrapping paper.  To be able to develop their own style using tonal contrast and mixed media.  To be able to recreate a scene and detail, remembered or observed through relief print.

#### **Practice 4: Painting**

YR1	YR2	YR3	YR4	YR5	YR6
To be able to	To be able to	To be able to	To know how	To be able to mix	To be able to
select and use	investigate,	demonstrate an	artists, use warm	and match colour	create different
different brushes	experiment, mix	increasing control	and cool colour	to create	effects by using
to explore and	and apply colour	over the types of	when mixing paint	atmosphere and	tools and
make marks of	for purposes to	marks made and	to express a mood	light effects. Mix	techniques such as
different	represent real life,	experiment with	in artwork.	colour, shades and	dots, scratches
thicknesses and	ideas and convey	different effects		tones with	and splashes, and
using wet and dry	mood.	and textures e.g.	To be able to	confidence,	applying paint in
painting		blocking in	represent things	building on	layers.
techniques.	To be able to use	colour, washes,	observed,	previous	
	colour, apply	thickening paint	remembered or	knowledge.	To be able to
To be able to	surface techniques	and creating	imagined using		select from
spread and apply	and painting skills	textural effects.	colour and	To be able to	different methods
paint to create a	to create or		selecting	develop their own	and apply colour
background using	suggest a place,	To be able to use	appropriate paint	style using tonal	using a variety of
wide brushes and	time or season.	light and dark in	and brushes.	contrast and	tools and
other tools.	T. 1 11 4	painting and begin	T. 1 11 4	mixed media.	techniques to
T. 111.4.	To be able to	to explore	To be able to introduce different	T. L1.1. 4.	express mood or
To be able to	explore the effect	complimentary colours.		To be able to	emotion.
investigate mark- making using	on paint when adding water,	colours.	types of brushes for specific	control the types of marks made	To be able to plan
thick brushes.	glue, sand and	To be able to mix	purposes.	and experiment	To be able to plan and paint
found materials	sawdust and use	primary and	purposes.	with the effect of	symbols, forms,
and objects.	this in painting.	secondary colour	To be able to mix	different textures.	shapes and
and objects.	uns in painting.	with shades and	and use primary,	different textures.	composition when
To be able to	To be able to	tones with	secondary and	To be able to	exploring the
explore lightening	control the types	increasing	tertiary colours	explore the effect	work of other
and darkening	of marks made	confidence.	with the addition	of light, colour,	cultures.
paint without the	with a range of		of black and white	texture and tone	
use of white or	media, using the	To know how to	and other hues.	on man-made and	To be able to use
black.	brush to produce	obtain different		natural objects.	studies gathered
	marks appropriate	brushstroke	To be able to		from observation
To be able to paint	to the work.	effects (flat side,	create a painting	To be able to mix	to help plan and
on different		thin edge, dry	from designs and	watercolour	paint using
surfaces using a	To know different	brush, at an	research, to	techniques within	thumbnail studies
range of media.	painting tools	angle).	communicate an	one composition.	to represent action
m	available		idea or emotion.		and interaction.
To be able to start	including:	To be able to	m 1 11	To be able to	m 1 11 .
to mix a range of	sponges, brushes,	demonstrate	To be able to start	create depth of	To be able to
secondary colours,	spatulas and	transparent	developing a	colour by	show the effect of
moving towards	rollers.	technique within watercolour.	painting from a	overlaying	light and colour,
predicting resulting colours.	To be able to use	watercolour.	drawing.	washes.	texture and tone on natural and
resulting colours.	wax resist	To be able to use	To know how to	To know how to	man-made
	techniques.	wet on wet	apply opaque	create watercolour	objects.
	teeninques.	techniques.	methods of	effects with	objects.
		teeninques.	watercolour.	acrylics.	To know how to
			watercorour.	derynes.	paint acrylic in
					layers.

#### **Domains of knowledge: Art History**

YR1	YR2	YR3	YR4	YR5	YR6
To know that there is a chronology of key art movements.	To know the chronology of key art movements studied.	To know key artists work, linked to specific movements.	To know key artists work, linked to specific movements.	To know key artists work, linked to specific movements.	To know key artists work linked to specific movements.
To be able to name key artists from studied art movements.	To be able to discuss the key features of an art movements and name key artists.	To be able to confidently discuss an art movement, key artists and themes explored.	To be able to confidently discuss an art movement, key artists and themes explored.	To be able to confidently discuss an art movement, key artists and themes explored.	To be able to confidently discuss an art movement, key artists and themes explored.
			To be able to discuss the earliest forms of art and its purpose.  To be able to show inspiration of notable artists in	To be able to compare their own work to the work of artists, designers and craftspeople across different art movements.	To be able to compare their own work, to the work of artists, designers and craftspeople across different art movements.
			their sketchbooks.	To know how social, historical and cultural events impacted on the development of art.	To be able to identify artists, designers and craftspeople to research and generate ideas from.

## **Domains of Knowledge: Process**

	YR1	YR2	YR3	YR4	YR5	YR6
Starting out	To be able to respond positively to ideas and starting points.	To be able to respond to a stimulus through drawing and generating ideas.	To be able to respond to a stimulus through observation, drawing, generating ideas and playing with ideas.  To be able to question and make observations about starting points.	To be able to research artists to develop ideas, using books, internet, galleries and exhibitions.  To be able to produce analytical drawings from initial response.	To know how to select and highlight an idea, visual element or composition.  To be able to produce analytical drawings from initial response.  To annotate drawings using technical vocabulary.	To be able to select and highlight an idea, visual element or composition to use in different ways.  To be able to explain their response to a stimuli, using technical vocabulary.
New Experiences	To be able to try different materials, media and techniques.  To be able to find out about an artist linked to specific media and techniques.	To be able to use sketchbooks to record their observations.  To be able to explore the differences and similarities within the work of artists, craftspeople and designers in different times and cultures.	To be able to use sketchbooks to record their observations and use them to revisit and review ideas.  To be able to explore first-hand observations. To be able to identify artists, designers and craftspeople.	To be able to think critically about their art and design work, and the work of other artists, craftspeople and designers working in different times and cultures and generate ideas.  To be able to develop first-hand observations.	To be able to explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.  To begin to use new techniques as starting points and develop ideas from these.	To be able to explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.  To be able to adapt a new technique and make it reflect their own artistic style.
Travelling Along	To be able to explore ideas and collect information.  To be able to describe differences and similarities between artists' work.	To be able to describe differences and similarities and make links to their own work.  To be able to try different materials and methods to improve.	To be able to adapt and refine ideas in light of new discoveries.  To be able to annotate work in their sketchbook.	To be able to review and revisit ideas in their sketchbooks.  To be able to offer feedback using technical vocabulary.  To know how to produce a developmental study.  To be able to justify the use of materials and process to create artwork.	To be able to compare ideas, methods and approaches in their own work and say what they think and feel about them using technical vocabulary.  To be able to communicate a process and journey from stimulus to outcome.  To be able to produce a developmental study.	To be able to adapt their work according to their views and the views of others to develop it further.  To be able to use visual methods and writing to record artistic intentions (thumbnail sketches, annotations, models).

Arrival	To be able to	To be able to say	To be able to	To be able to	To be able to	To be able to
	say what they	what they think	compare ideas,	compare ideas,	compare ideas,	consider the
	enjoyed about	and feel about	methods and	methods and	methods and	views of others,
	the making	their own	approaches in	approaches in	approaches in	including the
	process.	artwork.	their own and	their own and	their own work	viewer.
			others work	the work of	and artists work	
			and say what	artists.	using technical	To be able to
			they think and		vocabulary.	evaluate which
			feel about	To be able to		resources or
			them.	produce a	To be able to	techniques
				personal	begin to	would have
				outcome.	consider the	improved their
					views of others,	artwork.
					including the	
					viewer.	To be able to
						produce a
					To be able to	personal
					produce a	outcome, using
					personal	visual literacy to
					outcome.	express an idea
						or response.
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## **Domains of Knowledge: Communication**

YR1	YR2	YR3	YR4	YR5	YR6
To be able to discuss the similarities and differences between their work and others.  To be able to justify why they like specific things more than others.	To be able to examine a piece of work from an artist, designer or craftsperson and evaluate the work.  To be able to formulate an opinion on a piece of artwork.  To know technical vocabulary.	To know and refer to technical vocabulary to describe the work of artists, designers and craftspeople.  To be able to provide constructive criticism on how to improve or refine a work of art.  To know about artistic choices in composition and form.  To be able to verbally evaluate their artwork, making judgements about its effectiveness.  To know technical vocabulary and use it in the correct context.	To be able to articulate opinions about artwork using technical vocabulary, in relation to composition and form.  To know the formal elements of art and design.  To know about artistic choices and their impact on the viewer.  To know about subject matter, themes, issues, narratives and stories in artwork.  To be able to annotate their artwork to make judgements about its successes and effectiveness, using technical vocabulary.	To be able to articulate and analyse a work of art using technical vocabulary and the formal elements of art.  To know the principles of art and design.  To be able to discuss artistic choices and their impact on the viewer.  To be able to discuss subject matter, themes, issues and narratives in artwork.  To be able to use written form to evaluate artwork, making judgements about its effectiveness and successes, using technical vocabulary.	To be able to articulate and analyse a work of art using the formal elements of art and refer to the principles of art and design.  To be able to discuss subject matter, themes, issues and narratives in work of the self and others.  To be able to use written form to evaluate artwork, making judgements about its effectiveness and successes, while referring to the formal elements of art and design.