

EYFS Role Play Areas at Kessingland Church of England Primary Academy



Development Matters		Look, listen, note	Adult Role
<ul style="list-style-type: none"> • Introduce a storyline or narrative in their play. (EAD) • Play alongside other children who are engaged in the same theme. (EAD) • Play cooperatively as part of a group to act out a narrative. (EAD) • Uses language to imagine and recreate roles and experiences in play situations (CL) • Can play in a group, extending and elaborating play ideas. (PSED) 		<ul style="list-style-type: none"> • Do the children take on a role? • Do they use vocabulary associated with the role and scenario? • Do they interact with other children in the area? • Are the children able to select resources from other areas to use as props? • Do the children make links between the role play and previous experiences? • Do they understand that print in the role play area conveys meaning? • Do the experiences offer challenge and extend the children's thinking? 	<ul style="list-style-type: none"> • Interact with children, modelling the play. • Support children to develop a storyline. • Support children to negotiate roles and scenarios. • Talk to the children about their previous experiences. • Use stories, information books, photographs, ICT to stimulate discussion. • Model reading and mark making in context. • Make observations of the children's learning and interests and use these to plan further experiences.
Permanent Resources		Resource Organisation	
<ul style="list-style-type: none"> • Kitchen area and food. • Real food boxes • Lounge area • TV 	<ul style="list-style-type: none"> • Dining area, cutlery, plate mats etc. 	<ul style="list-style-type: none"> • A specific role play area. • A roof • Pinboard for children to put their work on. 	
Enhancements	Key Questions		Key Vocabulary
<ul style="list-style-type: none"> • Party box • Mark-making resource e.g. recipe cards, phone message sheets, • Baby items (bats, bottles etc.) • Cleaning materials 	<ul style="list-style-type: none"> • What do you think we might need to create..? • Have you ever been/seen? • Which character are you going to be? • What might happen next? • Can you write a list/card/menu/letter? • Can you help me read this poster/find some information about? 		<ul style="list-style-type: none"> • Character, role, setting, props, imagine, visit • Emotions vocabulary • Topical vocabulary • Equipment names • Story language